







Year 1 Curriculum map

School Days

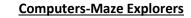
Spring











- To understand the functionality of the
- direction keys. .
- To understand how to create and
- debug a set of instructions (algorithm).
- To use the additional direction keys as ٠
- part of an algorithm. .
- To understand how to change and
- extend the algorithm list.
- To create a longer algorithm for an .
- activity. .
- To set challenges for peers. .

- Use a range of materials creatively to design and make products.
- Use drawing, painting, and sculpture to develop • and share their ideas, experiences, and imagination.
- About the work of a range of artists, craft makers and designers, describing the difference and similarities between different practices and discipline, making links to their own work (James Rizzi)

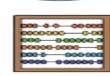


Geography

- Use simple compass directions (North, South, Eat, west) and locational and directional language, to describe the location of features and routes on a map.
- Use simple fieldwork and observational skills to study the geography of their school and its surroundings.

History-School Days

- Changes within living memory. Where appropriate, these should be used to reveal aspects of changes of national life.
- The lives of significant individual in the past who have contributed to national and international achievements. Some should be used to compare aspect of life in different periods.



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Music

- Use their voices expressively and creatively.
- Play tuned and untuned instruments.
- Listen with concentration and understanding to a range of high-quality recorded music.

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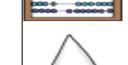














Art-Street View



